DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

1-level = 9-17, 5+ cards

2-level = 12-17, 5+ good cards

Responses :

1-level = 6-9 2-level = 10-11, 3-level : GF

1NT = 9-12, 2NT = 13-15

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

15-17 balanced

System on

JUMP OVERCALLS (Style; Responses; Unusual NT)

2-level = 6-10, 6+ cards

3-level = 6-10, 7+ cards

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Cue bid=10+ fit

VS. NT (vs. Strong/Weak; Reopening;PH)

Natural, DBL = 15+

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

natural

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

Natural weak

OVER OPPONENTS' TAKEOUT DOUBLE

RDBL = 12+

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	2nd / 4th	2nd / 4th
NT	2nd / 4th	2nd / 4th
Subseq	Attitude	Attitude

Other:

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AK(+)	AKQ(+), AKJ(+)
King	KQ(+)	KQJ(+), KQT(+)
Queen	QJ(+)	QJT(+), QJ9(+), AQJ(+)
Jack	JT(+)	JT0(+), JT8(+), AJT(+)
10	T9(+)	T98(+), T97(+), QT9(+)
9		
Hi-X	2nd	2nd
Lo-X	4th	4th

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
Suit 1	Attitude (odd encourage)		Italian
2			
3			
NT 1	Attitude (odd encourage)		Italian
2			
3			

Signals (including Trumps) : odd = enc

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

12+

Responses : 1-level = 0-8

2-level = 9-11

Cue bid = 12+

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

W B F CONVENTION CARD

CATEGORY: i.e. Green

NCBO:

PLAYERS: Lior Toledano – Omri Kornblit

EVENT : U16

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Better minor, 5-card M

1NT = 15-17

Weak-2, premptive

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♣ = 23+ or 9 tricks

Bergen

Puppet Stayman

Transfer to Majors and Minors

Gambling 3nt

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

PSYCHICS: rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4♠	11-21 hp	1NT = 6-9, 2NT = 10-11, 2♣ = 6-9, 3♣ = 10-11	Check-back Stayman, 4th suit GF	Cue bid=10+ fit
1♦		3	4♠	11-21 hp	As above	As above	As above
1♥		5	4♠	11-21 hp	1NT = 6-9, 2NT = 10-11, Bergen	Check-back Stayman, 4th suit GF	Cue bid=10+ fit
1♠		5	4♥	11-21 hp	As above	As above	As above
INT		x		15-17 balanced	Stayman, Major transfers, 2NT = 8-9, puppet stayman, transfer to minor.		natural
2♣	x	0		23+ hp	2♦ = 0-7 hp, 2 h/s = 8+		
2♦		6		6-10 hp	2NT = ogust	3♣ = weak + weak suit, 3♦ = weak + good suit, 3♥ = strong + weak suit 3♠ = strong + good suit	natural
2♥		6		6-10 hp	As above	As above	As above
2♠		6		6-10 hp	As above	As above	As above
2NT		x		20-22 hp	Stayman, Transfers		natural
3♣		7		6-9 hp			
3♦		7		6-9 hp			
3♥		7		6-9 hp			
3♠		7		6-9 hp			
3NT	x	7	4s	9-10 hp AKQxxx(x) in a minor, gambling	4C – pass or correct		
4♣		8+		6-9			
4♦							
4♥		8+		6-9			
4♠		8+		6-9			
4NT							
5♣						**HIGH LEVEL BIDDING**	
5♦						RKCB – 0314	